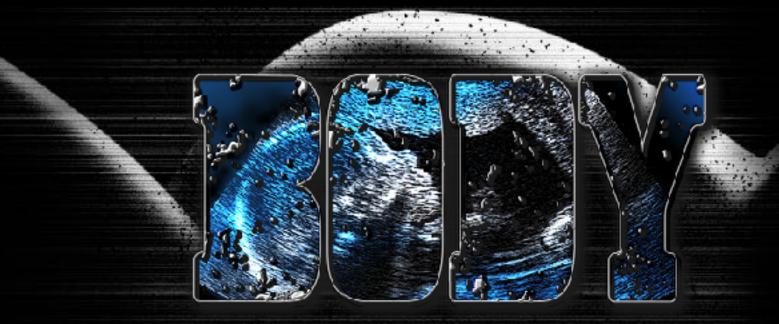


An IME Global, Inc. property



The "Crash" of 2019

Six people. Six degrees of separation. Six unwanted pregnancies.

Six African Americans from very different walks of life, whose paths unknowingly intertwine, are faced with the same dilemma; unwanted pregnancies under extraordinary circumstances with calamitous consequences waiting at either decision.



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THE CINEMATIC VISION

2004 Don Cheadle partnered with an amazing team to produce CRASH, a dramatic film about the human spirit — six Los Angeles citizens with vastly separate lives that collide in interweaving stories of race, loss and redemption. The film's budget was 6.5M and it grossed \$98,410,061 worldwide. This was prior to so many technological leaps in the film business, and prior to social media becoming a viable platform for ingenious marketing campaigns.



BODY will be the next CRASH, telling the interweaving stories of six citizens of New York city. However, the common thread in this film will be the controversial topic of abortion told from the perspective of African Americans (5 women and 1 man), exploiting them for the first time as they actually are; vastly diverse with respect to financial status, culture, class and education. And while the film will be cast majority African American, it will be intended for all races and include numerous cameo roles from Oscar winning White, Latino and Asian legends. The film will also be scored with music liken to Huns Zimmerman's best work.

Considering Marvel's Black Panther's proof that all people go see movies with African American leads, the film's relatable subject matter, and the substantial increase in big and small screen platforms since 2004, we are more than confident that BODY's success will, at minimal, triple CRASH's worldwide numbers.



WISH-LIST ENSEMBLE LEADS

The script is designed to require less than 18 shoot days for lead talent.

WISH LIST A-LIST CAMEOS



Only 1 days work required of A-listers doing cameo roles



Suggested talent (lead, supporting & cameos) are strategic choices based on skillset, similarities to characters, celebrity status, global marketability and the demographic of their fans.

CONT. SUPPORTING ROLES



as DJ Cypha Archie Panja as Aashi

WISH LIST 2nd CHOICE FOR ENSEMBLE LEADS



as Lauren Huntly

Washington as Brandon Sanaa Latha ^{as}

Orisa Hemmingway

as Vonya Jacobs

CHARACTER BREAKDOWNS

LAUREN HUNTLY – age 48 The antagonist we care about.

Corporate lobbyist Married. No children. Net worth \$48.4M Ivey league education. 5'7 155lbs. Resides in Washington DC. Of African descent. Born in Louisiana

Lauren is a successful corporate lobbyist married to a beautiful woman half her age. She's a powerful and assertive leader at a firm responsible for briberies and legislation that do not benefit working class America. Her way of life has lead to clinical depression and self hate.

ORISA HEMMINGWAY – age 43 The protagonist we root for.

Attorney / Liberal / Political Analyst Personality liken to Angela Rye -----

Married with 2 children. Earns \$600k per year. Ivey league education. 5'5 135lbs. Resides in Brooklyn, NY. Born on the Caribbean island of St. Croix.

Orisa is an intellectual who teamed with her husband to seize the great opportunities that came during Brooklyn's gentrification phase. In doing so, she witnessed police brutally against young black men and decided to make a difference by venturing into politics. She's strong, outspoken, well known by celebrities and stunning.

SALEEM AMIR WISE - age 22

Street hustler & rumored drug dealer. In a relationship. No children. Earnings unknown. High school drop out. 6'0 185lbs. Born and raised in Brooklyn, NY. Family origin unknown.

Although streetwise and tough, Saleem is charismatic and loving to his mate, putting nothing above her. This can become doubtful as he and his band of Brooklyn thug types use her poverty stricken apartment as the hub center for his mysterious hustle.

VONYA JACOBS - age 31

NYDP Police officer. Married with 3 children. Earnings: \$85K per year. High school graduate. 5'4 125lbs. Resides in Brooklyn, NY. Born in Kenya/Africa. Raised in the U.S.

Vonya is a tough cop who usually takes no shit, but her troubled marriage with an NYPD detective suffering from PTSD is starting to break her down, which is effecting her 6 year friendship with her patrol partner.

SUKO - age 24

Aspiring vocal artist/singer. Single. No children. Earnings: \$35K per year. College graduate. 5'9 137lbs. Resides in Brooklyn, NY. Born in London. Of Nigerian & Chinese descent.

Etsuko "SUKO" Mills is an incredibly beautiful woman with an amazing voice who came to the states to realize her dream of becoming a Pop star. She lives off of her parent's dime while tutoring for extra cash. She has a heart of gold and knows nothing about the music business.

Zoe Edwards – age 13 Middle school student. 5'2 143lbs. <u>Resides in Brooklyn</u>, NY.

Born in Queens, NY. Family origins: South Carolina.

Zoe is average looking with a warm smile, but cyber and physical bullying from a schoolmate has destroyed her self-esteem. In addition, the pressures of a religious home, which borders fanatical, is worsening her self-image, causing her to look outward for purpose and validation.

THE SOUNDTRACK

The year was 1992 when 45 million copies of the BODYGUARD soundtrack were sold, featuring the late Whitney Houston's song, *I Will Always Love*.

The BODY soundtrack has the potential for similar earnings by way of a marketing strategy. The lyrics to our title song will be recited in Act I of our opening scene and performed by a leading character during Act III. We believe, if recorded by an a-list Pop star, this will result in unusually high sales.

This will be an ancillary revenue stream producers are prepared to share with investors. Below are various other opportunities this movie will make available.





THERE ARE THREE PHASES TO MAKING AND SELLING FEATURE FILMS.

PHASE ONE

PACKAGING AND DEVELOPMENT (P&D)

PHASE TWO

PRODUCTION (PRE-PRODUCTION, PRODUCTION & POST PRODUCTION)

PHASE THREE

MARKETING & PROMOTION / PRINT & ADVERTISEMENT (P&A)

PHONE ONE OFFERS AN INVESTMENT OPPORTUNITY.



PACKAGING AND DEVELOPMENT (P&D)

UNDERSTANDING

PHASE ONE

PACKAGING

DEVELOPMENT

TRUTH IS, NO TALENT, PRODUCER, EXECUTIVE OR DISTRIBUTOR IS UNREACHABLE. YOU SIMPLY HAVE TO BE IN OPERATIONS, HAVE THE MONEY AND HAVE A PLAN OF ACTION! WITH THOSE ELEMENTS IN PLACE FULL ACCESS IS GRANTED BECAUSE, BELIEVE IT OR NOT, THEY NEED THE WORK.

The Packaging of a film project is the process of pursuing, negotiating and contractually securing key talent (bankable actors and in rare cases, a bankable director) and/or credible players (i.e. executive producers, partnering producers/partnering production companies that have a wealth of experience with multimillion dollar budgeted productions). This process could take 3 to 9 months.

IME Global Inc.

The Development of a project is a process that includes securing story rights, completing the screenplay's final draft as it may relates to talent or according to director's notes, strategizing preproduction and production and securing legal representation for the project. This process could take 3 to 9 months and requires operational funds, a base of operations and staff.

In addition to the above-mentioned standard steps of project Development, the IME team will include an unorthodox strategy that will catapult BODY's popularity into the film industry's tightknit community and attract the absolute best opportunities and offers. This process is a social media marketing campaign disguised as a video blog of writer/producer Kevin K Greene's journey to get the movie packaged, developed and shot; as he brands himself as a fusion of Quentin Tarentino and Tyler Perry. Footage of Hollywood ride-alongs and sneak-peaks of meetings with celebrities and high profile producers will grow millions of followers who will become fans of the project. This 'how to' series of Instagram/Twitter/Facebook posts will be professionally shot and well endowed with great personalities, lessons, inspiration, adventure, comedy and even great disappointment. The end-game is to put *BODY* on high notice and in demand with studios, partners, distributors and a-list talent, all while branding it as the movie that will change hearts. With the collaborated efforts of a notable PR firm, we are confident that in addition to all the above-mentioned goals being achieved through this social media strategy, we will grow a global audience of 20 million or more who will want to go see this movie.

PACKAGING & DEVELOPMENT BUDGET

TOP SHEET

Estimated	BODY ESTIMATED P&D BUDGET TOP SHEET		
Acct#	Category Description	Page	Total
1000-1 1000-2 1000-3 1000-4 1000-5	Story and Rights Packaging/Securing Talent Unit Publicity Lock City Filmworks – A New York Media Company Legal Administrative and Operations	1 1 2 BP – ≱olume 3	\$65,000 \$305,000 \$85,000 \$35,000 \$110,000
	\$600,000		



ESTIMATED BUDGET \$**39.5 M**

Estima Development/Packaging — Pre Production — Production — Post Production

Producers: N. Wise, K. Greene, J Jones Line Producer: TBD Script Date: July 16, 2018 Unions: SAG, IATSIE

Director: TBD Locations: NYC - Manhattan, Brooklyn Budget Prepared by: James Dorfman Budget Date: July 28, 2018

Integration Integration Integration 1000 Story and Rights 1 \$2,0 1100 Producers 1 \$2,0 1200 Direction 2 \$1,1 1300 Cast 2 \$1,2 1300 Cast 2 \$1,2 1400 Above-The-Line Travel & Living 4 \$2 1500 Extra Talent 6 \$8 1600 Extra Talent 6 \$8 1600 Extra Talent 6 \$8 1700 Extra Talent 6 \$8 1800 Wardrobe 10 \$1 1900 Makeup and Hairdressing 11 \$1 2000 Set Dressing 12 \$1 2100 Property 13 \$1 2300 Set Construction 14 \$1,0 2400 Production Film & Lab 15 \$3 2500 Sound Recording 16 \$3 2600	-,
1100 Producers 1 \$2,6 1200 Direction 2 \$1,7 1300 Cast 2 \$18,5 1400 Above-The-Line Travel & Living 4 \$3 1400 Extra Talent 6 \$8 1500 Extra Talent 6 \$8 1600 Camera 8 \$3 1700 Extra Talent 6 \$4 1700 Camera 8 \$3 1800 Wardrobe 10 \$1 1900 Makeup and Hairdressing 11 \$1 2000 Set Dressing 12 \$1 2100 Property 13 \$1 2200 Art Department 13 \$1 2300 Set Construction 14 \$1,0 2400 Production Film & Lab 15 \$3 2500 Sound Recording 16 \$3 2600 Set Ughting 17 \$3 2600	otal
1100 Producers 1 \$2,6 1200 Direction 2 \$1,7 1300 Cast 2 \$18,5 1400 Above-The-Line Travel & Living 4 \$3 1400 Extra Talent 6 \$8 1500 Extra Talent 6 \$8 1600 Camera 8 \$3 1700 Extra Talent 6 \$4 1700 Camera 8 \$3 1800 Wardrobe 10 \$1 1900 Makeup and Hairdressing 11 \$1 2000 Set Dressing 12 \$1 2100 Property 13 \$1 2200 Art Department 13 \$1 2300 Set Construction 14 \$1,0 2400 Production Film & Lab 15 \$3 2500 Sound Recording 16 \$3 2600 Set Ughting 17 \$3 2600	72,579
1200 Direction 2 \$1, \$18, \$18, \$1400 1400 Above-The-Line Travel & Living 4 \$23,2 1400 Extra Talent 6 \$8 1500 Extra Talent 6 \$8 1600 Production Staff 6 \$8 1600 Camera 8 \$3 1800 Wardrobe 10 \$1 1900 Makeup and Hairdressing 11 \$3 2000 Set Dressing 12 \$1 2000 Set Construction 14 \$1,0 2000 Set Construction 14 \$1,0 2000 Set Construction 14 \$1,0 2100 Property 13 \$1 2200 Art Department 13 \$1 2300 Set Construction 14 \$1,0 2400 Production Film & Lab 15 \$3 2500 Sound Recording 16 \$3 2600 Set Uperation 18	36,000
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1400 Above-The-Line Travel & Living 4 \$3 1400 Above-The-Line Travel & Living 4 \$3 1500 Total Above-The-Line \$23,2 1500 Extra Talent 6 \$8 1600 Production Staff 6 \$4 1700 Camera 8 \$3 1800 Camera 8 \$3 1900 Makeup and Hairdressing 11 \$ 2000 Set Dressing 12 \$1 2100 Property 13 \$1 2200 Art Department 13 \$1 2300 Set Construction 14 \$1,0 2400 Production Film & Lab 15 \$ 2500 Sound Recording 16 \$ 2600 Set Operation 18 \$ 2700 Set Operation 18 \$ 2800 Facilities 20 \$	57,253
Total Above-The-Line \$23,2 1500 Extra Talent 6 \$8 1600 Production Staff 6 \$4 1700 Camera 8 \$3 1800 Camera 8 \$3 1800 Wardrobe 10 \$1 1900 Makeup and Hairdressing 11 \$ 2000 Set Dressing 12 \$1 2100 Property 13 \$1 2200 Art Department 13 \$1 2300 Set Construction 14 \$1,0 2400 Production Film & Lab 15 \$ 2500 Sound Recording 16 \$ 2600 Set Operation 18 \$ 2700 Set Operation 18 \$ 2800 Facilities 20 \$	54,520
1500 Extra Talent 6 \$8 1600 Production Staff 6 \$4 1700 Camera 8 \$3 1800 Wardrobe 10 \$1 1900 Makeup and Hairdressing 11 \$1 2000 Set Dressing 12 \$1 2100 Set Dressing 12 \$1 2200 Set Construction 14 \$1 2300 Set Construction 14 \$1 2400 Production Film & Lab 15 \$2 2600 Sound Recording 16 \$2 2700 Set Operation 18 \$2 2800 Facilities 20 \$1	76 127
1600 Production Staff 6 \$4 1700 Camera 8 \$3 1800 Wardrobe 10 \$1 1900 Makeup and Hairdressing 11 \$ 2000 Set Dressing 12 \$1 2000 Set Dressing 12 \$1 2000 Set Dressing 12 \$1 2100 Property 13 \$1 2200 Set Construction 14 \$1,0 2300 Set Construction 14 \$1,0 2400 Production Film & Lab 15 \$1 2500 Sound Recording 16 \$3 2600 Set Lighting 17 \$3 2600 Set Operation 18 \$2 2800 Facilities 20 \$1	10,127
1700 Camera 8 \$33 1800 Wardrobe 10 \$1 1900 Makeup and Hairdressing 11 \$1 2000 Set Dressing 12 \$1 2000 Set Dressing 12 \$1 2100 Property 13 \$1 2200 Art Department 13 \$1 2300 Set Construction 14 \$1,0 2400 Production Film & Lab 15 \$5 2500 Sound Recording 16 \$5 2600 Set Operation 18 \$2 2700 Set Operation 18 \$2 2800 Facilities 20 \$1	67,780
1800 Wardrobe 10 \$1 1900 Makeup and Hairdressing 11 \$ 2000 Set Dressing 12 \$1 2100 Property 13 \$1 2200 Art Department 13 \$1 2200 Set Construction 14 \$1,0 2300 Set Construction 14 \$1,0 2400 Production Film & Lab 15 \$ 2500 Sound Recording 16 \$ 2600 Set Lighting 17 \$ 2700 Set Operation 18 \$2 2800 Facilities 20 \$	56,206
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2200 Art Department 13 \$1 2300 Set Construction 14 \$1,0 2400 Production Film & Lab 15 \$ 2500 Sound Recording 16 \$ 2600 Set Lighting 17 \$ 2700 Set Operation 18 \$2 2800 Facilities 20 \$1	91,820
2300 Set Construction 14 \$1,0 2400 Production Film & Lab 15 \$ 2500 Sound Recording 16 \$ 2600 Set Lighting 17 \$ 2700 Set Operation 18 \$2 2800 Facilities 20 \$1	42,340
2400 Production Film & Lab 15 \$ 2500 Sound Recording 16 \$ 2600 Set Lighting 17 \$ 2700 Set Operation 18 \$2 2800 Facilities 20 \$1	15,689
2500 Sound Recording 16 \$ 2600 Set Lighting 17 \$ 2700 Set Operation 18 \$2 2800 Facilities 20 \$1	71,588
2600 Set Lighting 17 \$ 2700 Set Operation 18 \$2 2800 Facilities 20 \$1	81,600
2700 Set Operation 18 \$2 2800 Facilities 20 \$1	40,401
2800 Facilities 20 \$1	65,388
	01,345
2900 Special Effects 20 \$2	35,500
	48,766
3000 Locations 20 \$5	62,371
Transportation 22	24,769
3200 Set Design 25 \$8	60,689
3300 BTL Travel and Living 26 \$1	78,056
Total Production \$5,7	64,071

3400	Editing	26	\$1,656,638	
3500	Music	27	\$837,500	
3600	Post Production Sound	27	\$122,604	
3700	Post Production Film & Lab	28	\$373,300	
3800	Miscellaneous	29	\$2,100,000	
3900	Titles & Opticals	29	\$50,500	
Total Post Production			\$5,140,542	
4000	Insurance	30	\$180,000	
4100	General Expenses	30	\$230,250	
4200	Project Development & Packaging	31	\$600,000	
4300	Contingency 5%	32	\$2,000,000	
4400	Bonding Company 3%	33	\$1,200,000	
4500	Finders Fee 2.5%	33	\$1,000,000	
4600	Brand Partnerships and Product Placement 0.25%	34	\$100,000	
4700	Prints and Advertisement (P&A)	35	\$00	
Total Other			\$5,310,250	
Below-The-Line Total			\$10,904,612	
Above-The-Line Total		\$23,276,127		
Grand Total		\$39,490,990		

BUDGET CHANGES

The first step in our process is to employ a line producer to provide a revised budget breakdown based on the script, which is expected to be very close to the above. However, budget increases have been known to happen for one of three reasons. 1. commitments from a-list directors and a-list actors. 2. script changes that may include complex stunts. 3. Exotic locations.

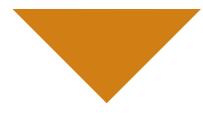
The BODY script was written to avoid those challenges. 1. All locations are in New York City, most of which are controlled interiors and a hospital. 2. Lead roles do not require a-list talent and a-list cameos are one day shoots from actors willing to reduce their rates as an act of giving to the portrayed cause. 3. The action sequences in the script do not include car stunts or explosions.

However, in the event we do experience a budget increase due to an overload of commitments from mega stars or a super director, this would not be a problem. Third party investors and studios are quick to provide additional funds to projects faced with such a beautiful problem. In these cases, additional funds are secured in a matter of weeks.

THE KEY TO SUCCESS IN FILM MAKING: SURROUND YOURSELF WITH THE BEST!

THEY COST, AND THE BUDGET SHOULD MAKE THIS POSSIBLE OR, THE MOVIE MEANS NOTHING ONTHE MARKET

CONSIDERED PARTNERS & DIRECTORS



PARTNERS



While there are a number of experienced players that we will pursue, varying from consultants to producers, Brad Pitt/Pan B Entertainment is a passionate favorite to copilot as executive producer for several reasons.

A glimpse at Plan B's box office consistency:





ADVANTAGES TO A BRAD PITT PARTNERSHIP

- Pitt's Plan B Entertainment is well known for producing films that embrace non-White storylines with minority leads. Those films profit well on the domestic and global market, and are often character-driven and explore the human spirit of non-White cultured characters.
- The BODY screenplay was designed to accommodate many cameo roles for a-list White actors who support the powerful subject matter of the film. The experience and resources that would come with such a partnership would make this achievable, and speed/strengthen our packaging process considerably.
- The Brad Pitt brand would deem BODY an American story about an unexplored plight of women, which just happens to be a majority Black cast (i.e. what the Steven Spielberg brand did for *the Color Purple*). This would dramatically effect the film's marketability and international sales.
- By strategically casting Mr. Pitt in a cameo role, which would only require one day of shooting, BODY's profitability and marketability would increase considerably and become a product that is ripe for the global market, thereby inspiring international pre-sales.

DIRECTORS

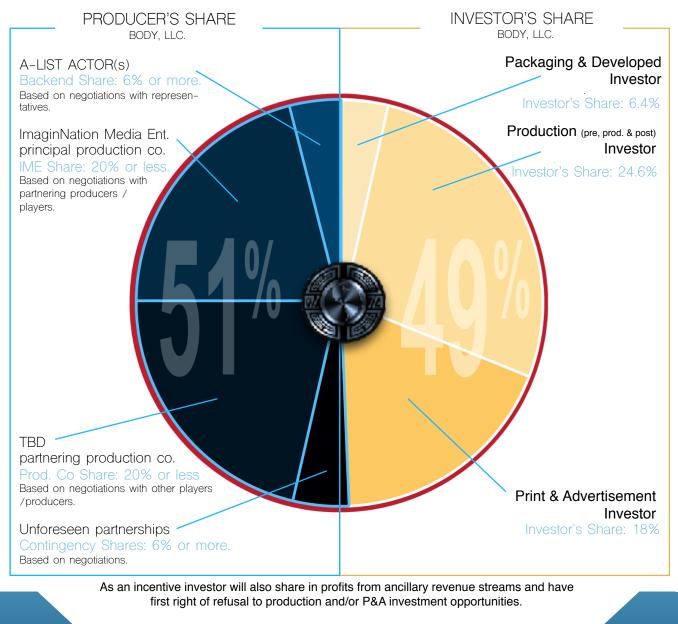
BODY is a gritty drama that is intense and purposefully shocking with a plot twisting ending that adds fantasy to its genres. There are several directors we will pursue who may be a good fit the combined genres and unique cinematic canvas intended for this film. The most bankable listed below, in no particular order:





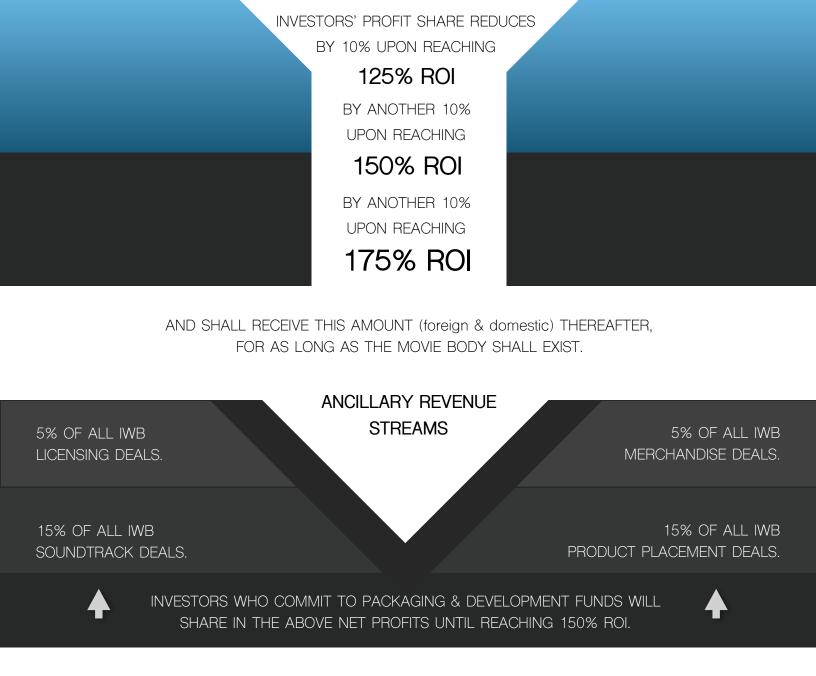
PROFIT SHARING

INVESTOR(S) COMMITTED TO PACKAGING & DEVELOPMENT WILL SECURE 6.4% OF BOX OFFICE, AS SHOWN BELOW:



PROCESS OF RETURNS

IME Global Inc.



IDENTIFYING THE REVENUE STREAMS

With proper promotion and effective marketing campaigns many theatrically released movies with budgets of 30M or less have the potential to earn up to twice its budget opening weekend. The movie may continue seeing returns from various platforms for up to 5 years from its release date. In some cases those returns continue for decades. Below are the various platforms.

- 1. BRAND PARTNERSHIPS: Fortune 500 companies commit to product placement and brand integrations deals during and after production, and in many cases agree to co-branding deals to promote after during phase three (marketing and promotion).
- 2. BOX OFFICE THEATERS: released worldwide if written for a global audience and remains in theaters 4 wks or more.
- 3. SOUNDTRACK: a track has been written into the script to be performed as a poem and song by a lead character. This is ensure above average profits worldwide from soundtrack sales to be released wks before the movie's release purchasable via iTunes and other digital platforms.
- 4. LICENSING DEALS: with airline and hotel corporations.

5. DVD/BLU-RAY & DIGITAL DOWNLOADS: movie gets a second boost of heavy promotion for consumers to purchase the film.

6. VIDEO ON DEMAND (VOD) / PREMIUM CABLE TV (HBO, SHOW-TIME etc.): this happens 3-4 months after theatrical runs.

7. BASIC CABLE TV NETWORKS: TNT, FX, USA NETWORK. These network types do licensing deals after the major networks run the movie.

8. INTERNET NETWORKS (NETFLIX, HULU, AMAZOM and soon APPLE & DISNEY): This is a third boost in promotions. The Internet has given movies an increased shellfire of 7 + years, viewed by millions globally through smartphones and devices.

PERIODS OF RETURNS

MANY FILMS CONTINUE TO SEE RETURNS YEARS AFTER ITS LIFE IN THEATERS.

MOVIE'S TIMEFRAME ON RETURNS

foreign & domestic

SECOND YEAR

Prior to film's release

- Distribution deal (domestic).
 Possible 50–100% ROI here.
- Brand marketing deals.

THIRD YEAR

FIRST YEAR

during & after production

Product placement deals

Pre-sales (foreign distribution deals)

Brand marketing deals

- Theatrical box office sales
- DVD/Blu-ray sales
- In some cases VOD
- Soundtrack sales
- Merchandise sales

FORTH YEAR

- Cont. DVD/Blu-ray sales
- VOD
- Premium Cable TV (licensing)
- Cont. merchandise sales.

FIFTH YEAR.

- Cont. VOD
- Secondary Cable channels (licensing)
- Broadcast TV (licensing)
- Internet sales (licensing)

FOLLOWING THE MONEY

Rights will be assigned to a business entity managed by IME Global Inc. - likely called BODY, LLC.

BELOW IS AN ILLUSTRATION OF THE PATH AND TIMELINE IN WHICH THE MONEY TRAILS BACK TO INVESTORS.

PRODUCT PLACEMENT

Pursuit begins 7-14 days after packaging and development is complete. Deals usually executed during film's production. Paid to IME, within 60 days, by fortune 500 companies. BODY, LLC. pays investors upon receiving funds.

PRE-SALES (foreign distribution deals) Pursuit during preproduction. **Deals often executed during production**. Advances paid to BODY, LLC. upon signing deal. IME pays investors upon receiving funds.

ANCILLARY / LICENSING

INTERNET:

film enters Internet market (Netflix, Hulu etc.) **after** (sometimes during) cable runs. Advance payment to BODY, LLC. upon delivery of film. BODY, LLC. pays investors upon receiving funds.

MERCHANDISING

Movie T-shirts and apparel sold online. Available for purchase time of film release. Shares and/or advance paid to BODY, LLC. quarterly. BODY, LLC. pays investors upon receiving funds.

DOMESTIC DISTRIBUTION DEAL

During or shortly after production, paying BODY, LLC. advance upon signing. BODY LLC. pays investors upon receiving funds.

SOUNDTRACK

Available for downloads prior to film release. BOSS, LLC. paid in advance/ profit shares quarterly. BODY, LLC. pays investors upon receiving funds.

BODY LLC.

BOX OFFICE SALES

Film released within 8 months of completion. Distributors (Universal, Warner, etc.), recoups advances, P&A and promotion costs, then pays BODY, LLC. **50% of balance each quarter.** BODY, LLC. pays investors upon receiving funds.

DVD/BLU-RAY PURCHASE SALES

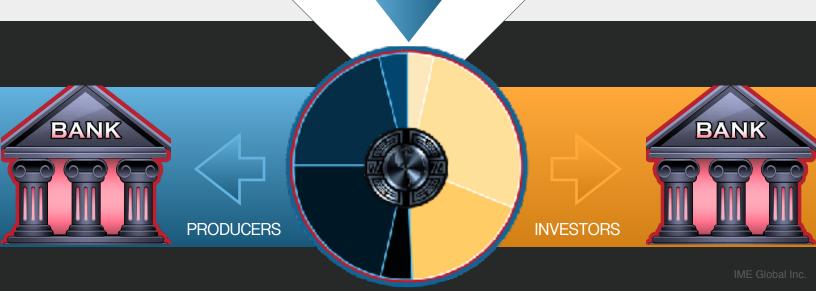
Typically made available for purchase **30-60** days after film leaves theaters. Negotiated share of profits paid to IME quarterly. BODY, LLC. pays investors upon receiving funds.

PREMIUM CABLE & VOD SALES

Enters the premium cable market (HBO, Showtime, Cinemax etc) about **15 days after made available for purchase.** Negotiated share of profits paid to BODY, LLC. quarterly. BODY, LLC. pays investors upon receiving funds.

TV & BASIC CABLE LICENSING

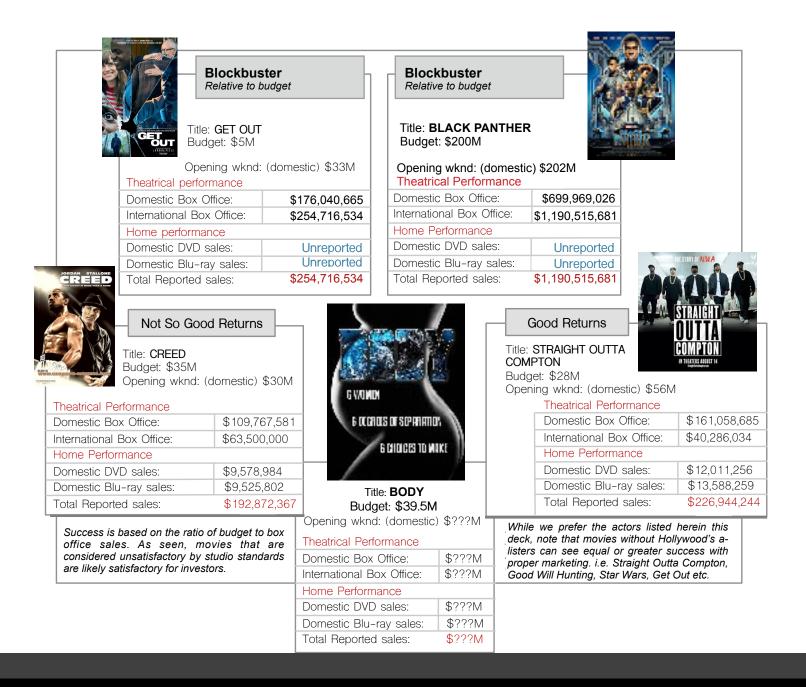
TNT, FX, USA channels etc. Deals executed about 60 days after premium cable networks have completed their first-run deals. Networks/ distributors pay BODY, LLC. upon signing. BODY, LLC. pays investors upon receiving funds.



EXAMPLES OF REAL BOTTOM LINES

STUDIOS ARE EXPERTS AT PUBLICIZING A FILM'S EARNINGS THE FIRST FEW WEEKS. WHAT THEY CONVENIENTLY FALL SHORT ON IS EXPLOITING HOW MUCH IS EARNED AFTER A FILM PASSES THROUGH EVERY MARKET AND LICENSING DEAL, ESPECIALLY IF THE FILM STARTED OUT POORLY. WHY? BECAUSE THEY MAKE A TON OF MONEY.

USING FILMS ENJOYED BY IME'S TARGETED GLOBAL AUDIENCE, WE'VE PROVIDED EXAMPLES OF WHAT STUDIOS CONSIDER GOOD AND BAD OUTCOMES.



ABOUT

"True independence breeds cinematic art". The Millennials and Generation Z (identified as people born in the late 1990s). Combined this is the largest demographic in cinematic history. They consist of a multi-cultured/multiracial group of moviegoers that stretch the globe, separated by language and oceans, operating as one community through hundreds of millions of channels, theaters and devices. Stories that embrace this group do extraordinarily well, e.g. the *Fast & Furious* and *Avatar* franchises, because this diverse group represents staggering ticket sales. Outside of superhero and James Cameron movies, Hollywood often misses the mark. This is not the fault of production companies; it's the fault of studios. Their funding comes with a Fortune 500 agenda, which is too Americanized and unappealing to our new and diverse planet, destroying the artistic integrity of most filmmakers and the unpredictable spins that this multi-billion members group craves. Writer/producer Kevin K. Greene understands this too well and concluded that the solution is private funding that is equal in measure to studio funding. This is his mission and his secret to consistent blockbuster success. And his platform is IME Global Inc.

KEVIN K. GREENE

20 + years of experience in the entertainment business.

www.ImaginNation.co

WRITER/PRODUCER

Shared credits with Bruce Willis & Mona Scott-Young to name a few.

IMDb Bio & Credits

IME Global Inc. d/b/a ImaginNation Media Entertainment (IME) is a multifaceted entertainment company that creates, develops and produces commercially viable feature films for theatrical release and television/Internet networks. IME produces a signature style of fantasy, sci-fi and thriller genres that inspires, enlightens and heals, without sacrificing the envelope-pushing entertainment value that moviegoers crave and deem necessary. To ensure movies are shot under budget and posses the industry's highest artistic and cinematic quality, CEO/producer, Kevin K. Greene assembles power teams of skilled artists, partners and executives (on a per project bases), whose credentials and resources are ideal for the specific project in production. IME anticipates beyond typical returns because its projects are designed to target the mega sized global community of Generation Z and Millennial movie lovers, which will be marketed through brilliant alternative strategies undiscovered by studios.

SUMMARY

- Investment Opportunity: P&D commitment at 600K
- Profit Shares at 6.4% theatrical, TV/ Cable and Internet.
- first right of refusal for production and P&A investment opportunities.
- 15% of soundtrack and product placement deals.
- I5% of licensing and merchandising deals.





IN CLOSING

We thank you kindly for your consideration and look forward to a sit down to further discuss.

CLICK TO VIEW SCRIPT

Kevin K. Greene 770-712-8336 <evin@imeglobal.co